



The D-Grid Billing Framework

Jürgen Falkner German e-Science Conference 2007 Baden-Baden, 02.05.2007







- What is Billing?
- Motivation of Billing in D-Grid
- Results of the requirements analysis
- Concept for a Billing-Framework in D-Grid
- Open questions
- Conclusion



What does Billing mean?

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Basically:

- Limiting access to resources and services to those who have enough credits (or money) to "pay" for the resources or services
- Users of resources and services take a share of the costs of the resources and services they are using
- Resource and service providers charge the costs for their resources and services

Questions to be solved:

- Which and how many "currencies" are used for charging these costs?
- Who keeps accounts for the "money" (or equivalent) and how?
- How does this work together with other services, providers, users, etc.?
- What additional services are necessary in this context?

What does it not include? (which is still necessary...)

- Accounting: determining who used what for how long
- **Pricing:** determining resource and service prices / price equivalents
- Service-Level Agreements (SLA): determining the conditions under which a contract on resource or service usage is made



Motivation

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- Why Billing in D-Grid?
 - allows control of resource usage by regulating access to resources via distribution of Grid Credits or (real) money
 - commercial users from industry shall share the cost of D-Grid infrastructure and services
 - D-Grid users shall eventually also share the cost of commercial resources and services attached to D-Grid (e.g. valuable data, software licences, etc.)
- \Rightarrow so we need Billing in D-Grid
- \Rightarrow and therefore also
 - \Rightarrow Accounting
 - \Rightarrow Pricing
 - \Rightarrow SLA Management





Resource provision currently

- only within community (except special invest resources)
- no compensation for resource providers

Readiness for resource sharing with users / providers from other communities

- generally very low
- expectation of compensation => need for billing

Main obstacles on the way to resource sharing

- legal issues (mainly data protection laws)

D-Grid currency preferences

- 2 communities say the need real money
- majority: virtual D-Grid currency

Pricing

- common sense: no central regulation
- apart from that: total diversity of opinions





Banking service

- mostly controversial
- majority prefers decentralized banking service

Grid-Infrastructure

- GT4, Unicore 5, gLite (each at all special invest sites)
 => support for all three required
 - => Grid service approach necessary

Accounting/Billing Infrastructure Components

- SGAS, APEL, GRASP, gLite Resource Broker, proprietary custom tools in computing centers
 - => maximum diversity!
 - => Grid service approach necessary

Resource Usage Records

- unclear how they will be produced and in what format(s)
- Proposed solution (End 2006): OGF-RUR

Security Infrastructure

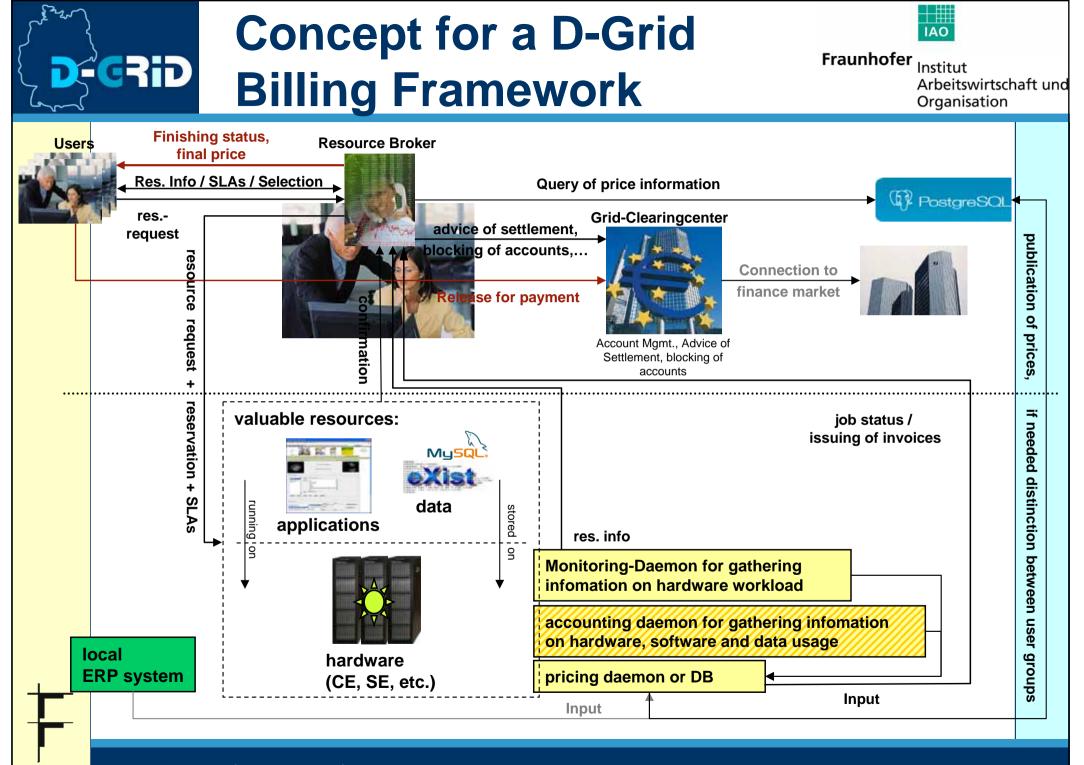
- PKI-based A&A
- GridShib-based A&A





Roadmap:

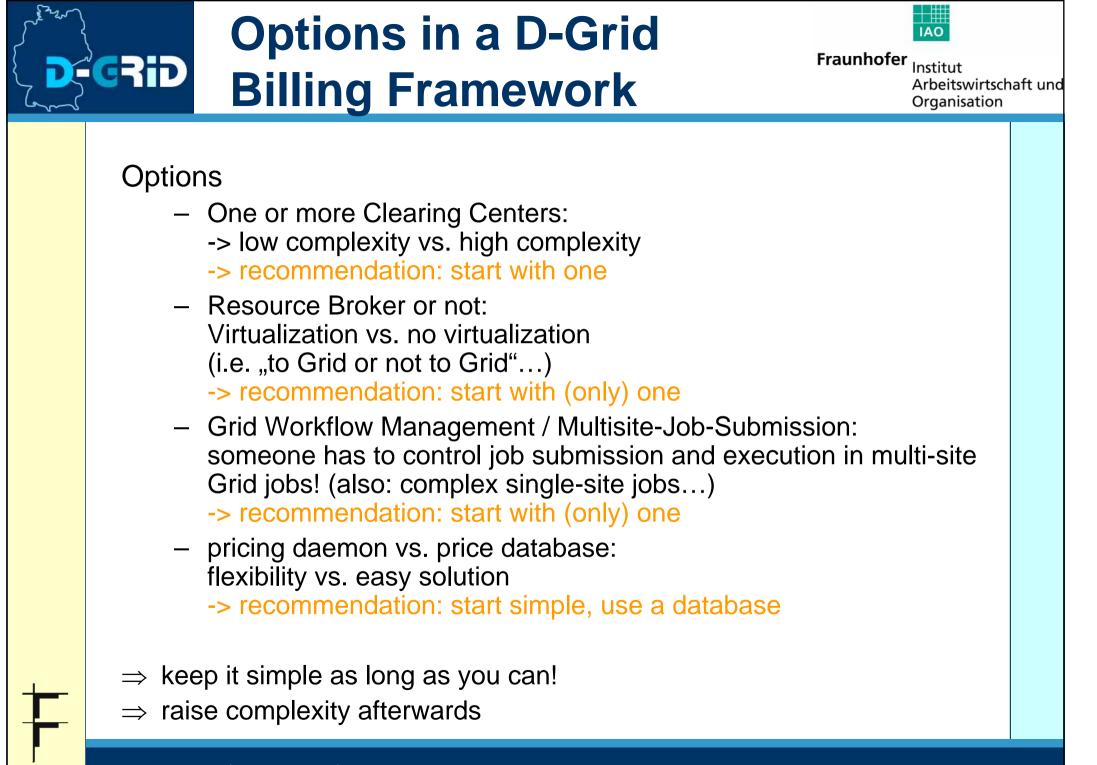
- we need to agree on the cornerstones of a service infrastructure for accounting and billing
 - what will be be billed?
 - what types of components / services / daemons will be involved?
 - what is optional and what is required?
 - who makes the pricing?
 - what "currencies" will be supported?
- then the interfaces shall be defined in detail
 - which data / data types are exchanged between the different components / services / daemons?
 - what protocolls will be supported?
- development / implementation
 - every player is free to use the system he likes as long as it provides the interfaces defined for D-Grid
 - one reference implementation should be provided



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Security relevant data

- Accounting data:
 - should never leave the resource or service provider, except for user invoice ("directly" to the user)
 - should be used to define prices locally
- Monitoring data:
 - might be interesting for competitors in order to find out about product development status (indicated by huge jobs / large data...)
- "Bank" account information:
 - should never leave the Clearing Center, except for
 - user-self-info
 - Resource Broker needs to know account ID for advice of settlement and blocking of accounts

Not security relevant data:

- Resource / service price information:
 - should be publically available

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Open Questions I

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- issuing an invoice (for real money)
 - requires a legal person
 - computing centers are not legal persons
- efficient utilization of resources
 - free price regulation by providers necessary if no guarantees for resource consumption are given
 - overbooking of resources necessary
 - legality of such measures unclear
- multi currency system
 - strict separation of currencies necessary
 - consequences for interoperability between funded resources and commercial ones
- pricing requirements for funded resources / virtual currencies
 - control body and rules for distribution of usage budgets necessary

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- resources need to be comparable
- leading edge problem
 - in a real market no risks will be taken
 no investments in leading edge technology





- liability issues
 - breakdown / blackout of resources: who takes the risk?
 - => provider vs. user vs. insurance
- providing funded resources to commercial users
 - commercial users should pay for funded resources
 - who gets the money then?
 - is this kind of competition lawful or is it hidden subsidy
- providing commercial resources to funded users
 - currently not probable as unattractive to commercial providers
 - but in case: how do funded users get the money for consuming commercial resources
- pricing model(s)
 - micropayment (providers favourite)
 - fixed prices
 - flat rates
 - ..



Conclusions



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- Billing is necessary in terms of
 - controling resource usage
 - interacting with industry
- Cornerstones of billing infrastructure are clear
- Necessary next steps:
 - agreement on cornerstones
 - agreement on interfaces between components of a billing infrastructure
 - massive requirement for development / implementation of software / service components